



The Name Game

Play this game with a Beaver friend.

How to Play

- Player 1 thinks of an animal and tells Player 2 a fact about it.
 - Player 2 has to guess what the animal is.
 - If he/she is wrong, Player 1 thinks of another fact about that animal and Player 2 guesses again.
 - If that's still not correct, Player 1 tells Player 2 a third fact about the animal.
- Guessing the answer after the first fact wins 3 points.
- Guessing the answer after the second fact wins 2 points.
- Guessing the answer after the third fact wins 1 point.
- If Player 2 still hasn't guessed the answer after the third fact then he/she gets 0 points.

Here are some examples to start you off:

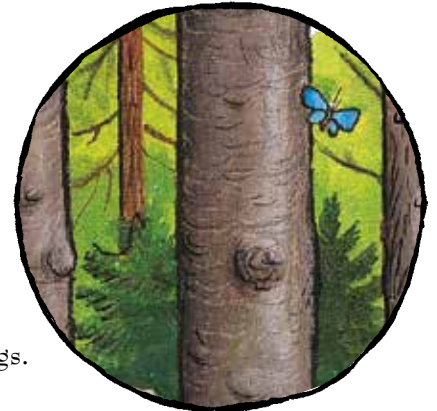
Animal One

- a. It lives in water.
- b. It's green.
- c. It hops and croaks.
- d. It eats flies
- e. It lives near water



Animal Two

- a. It has wings.
- b. It's an insect.
- c. There are lovely colours on its wings.
- d. It eats nectar
- e. It lives in gardens



Animal Three

- a. It lives in caves.
- b. It has wings.
- c. It likes to hang upside down.
- d. It eats insects
- e. It lives in trees and caves



Animal Four

- a. It likes being in trees.
- b. It eats nuts.
- c. It has a bushy tail.
- d. It eats nuts and fruit
- e. It lives in trees



Now think of some more animals and play again!

Celebrating the new Gruffalo Explorers books, fun fact-filled nature spotter guides, The Gruffalo is partnering the Beaver My Outdoors Challenge Award, bringing clever ideas and new activities to this challenge. Find out more at scouts.org.uk/gruffaloexplorers

